

Handwritten signature: *Alfred B. Zimmerman*

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

Applicants: Webb et al.  
Appl. No.: 09/689,510  
Filed: October 12, 2000  
Title: GAMING DEVICE HAVING AN AWARD EXCHANGE BONUS ROUND  
AND METHOD FOR REVEALING AWARD EXCHANGE POSSIBILITIES  
Art Unit: 3714  
Examiner: Steven L. Ashburn  
Docket No.: 112300-140

Commissioner for Patents  
Washington, DC 20231

RECEIVED

JAN 22 2003

RESPONSE TO OFFICE ACTION


TECHNOLOGY CENTER R3700

Sir:

In response to the Office Action dated July 15, 2002, and in accordance with the personal interview courteously granted applicant's representatives on October 23, 2002, please enter this Response in the above-identified application.

**In the Specification:**

Please replace the paragraph beginning at page 4, line 4, with the following rewritten paragraph:

 In the known "go-until" or "do-until" bonus round, the game reveals all unselected awards and terminators associated with the pattern after the player selects a terminator. No specific reference is made as to how or in which manner the game reveals the unselected awards or terminators. Revealing the masks from selected and unselected awards and other gaming device components is well known in the art. No known game, however, reveals awards or other gaming device components in any particular manner or employs any particular method of deciding which awards to reveal first, second, etc. It should be appreciated, that in a game which prompts a player to calculate, weigh options, and explore the consequences of the player's selection, it is desirable to reveal the consequences of the player's selection in a manner that maximizes player excitement and enjoyment.

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02 FC:1201

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